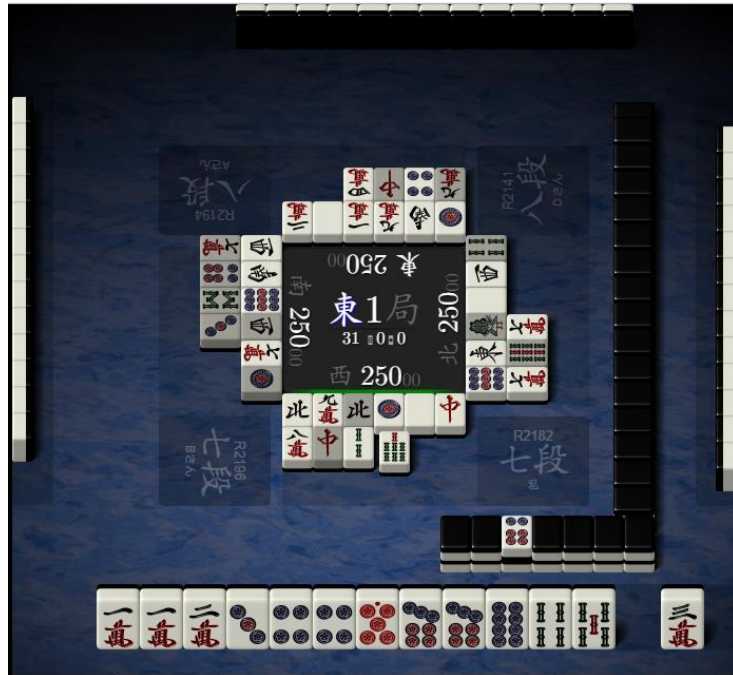


Tenhou Game Review

<http://tenhou.net/3/?log=2018012213gm-00a9-0000-c9ebe2ca&tw=2>



The recommended discard here is 8p. There's no need for a 9p ukeire here because drawing it will result in very awkward hand shape and needing to discard dora. Your hand will be a lot more flexible from here once 7p is fixed as the pair here and form the last block from either 4p or 7s or 1m. All 3 are rather weak but there are no better options. A block formed from 1m allow room for dama iipeikou dora 3.



The planning of this hand should be either tanyao dora 1 or honitsu. Going pure speed for this hand is likely to result in a riichi-nomi hand. Worst is ending up with pen 7s machi. Therefore, 7p should be discarded here and will move towards tanyao/riichi-dora1 when you draw aka 5m or dora 4p.



Against Oya having a minimum 5.8k hand, while your hand is only 1shanten to riichi-nomi, it is better not to fight anymore



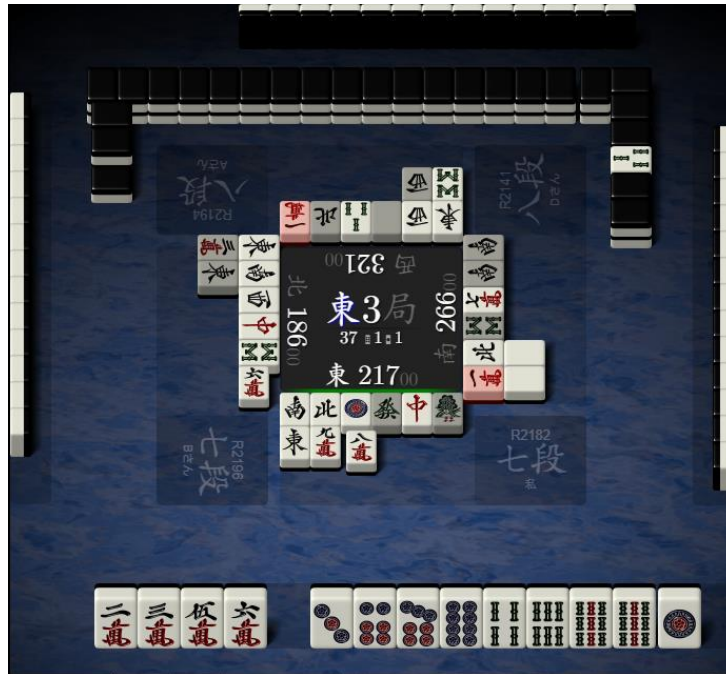
A discard of 4p here is not wrong but there is also a justifiable alternative play here. You can also consider discarding 2s instead to float for multiple ryanmens to improve the wait and value. Other than the 5s upgrade which does not differ from taking the tenpai, you can draw 2356p which will all give you pinfu and hence haneman. The best outcome ryanpeikou, will give you baiman. If you are unable to draw to tenpai after many turns, you can use the back-up plan to meld once for tenpai, and thereby have a 7700 ryanmen wait. If 3s backfire (worst case scenario), you can furiten riichi which will be a confirmed baiman as well.



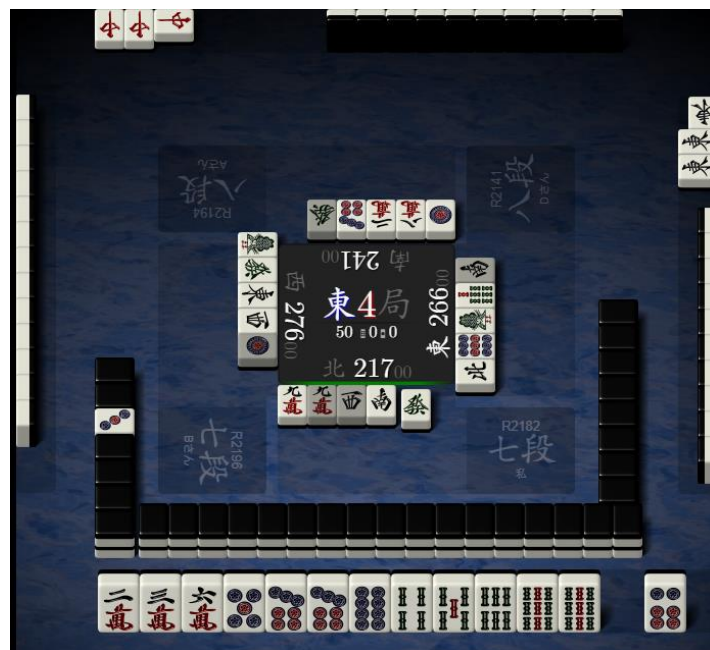
At this point, things are totally not turning good to you because of the upper souzu being discarded rather a lot. This means for them to discard 3s is difficult enough. If you aka 5p is discarded, it will totally eliminate the chance of them discarding 3s. You will be marked for sure and will be suspected for dama.

Therefore, if you wish to chase sanshoku here, Riichi is recommended. This of course, lowers your win rate significantly.

For a higher win rate of mangan, then 2p should be discarded and continue to dama.



Trying to play this 2 shanten hand means 1 taatsu has to be discarded eventually, which is quite a huge risk. Hence, do fully defending this hand is recommended because it is 2shanten and has a bad shape.



6m should be discarded as your hand is pretty much fixed. Even if this hand has a potential of sanshoku, it should not be chased for because 2 players are going for fast hand (they have already started to discard some 3/7 tiles) and therefore the risk of dealing in is high even if you have successfully upgraded your hand.

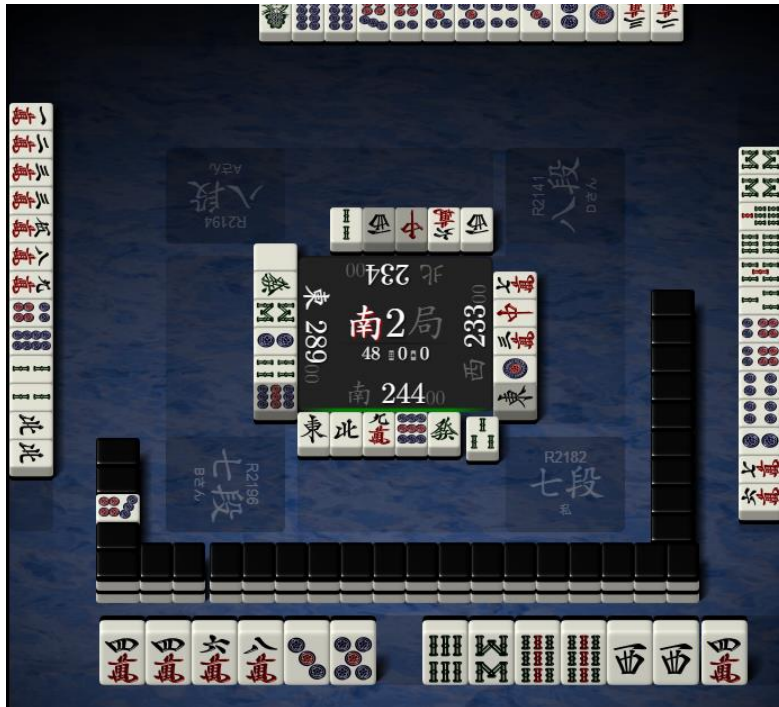


With just pinfu nomi, houou players will prioritise dama to end someone else's oya over riichi to increase the base value by 1k. With an upgrade of 1 han (either dora/aka/ippeikou), then riichi

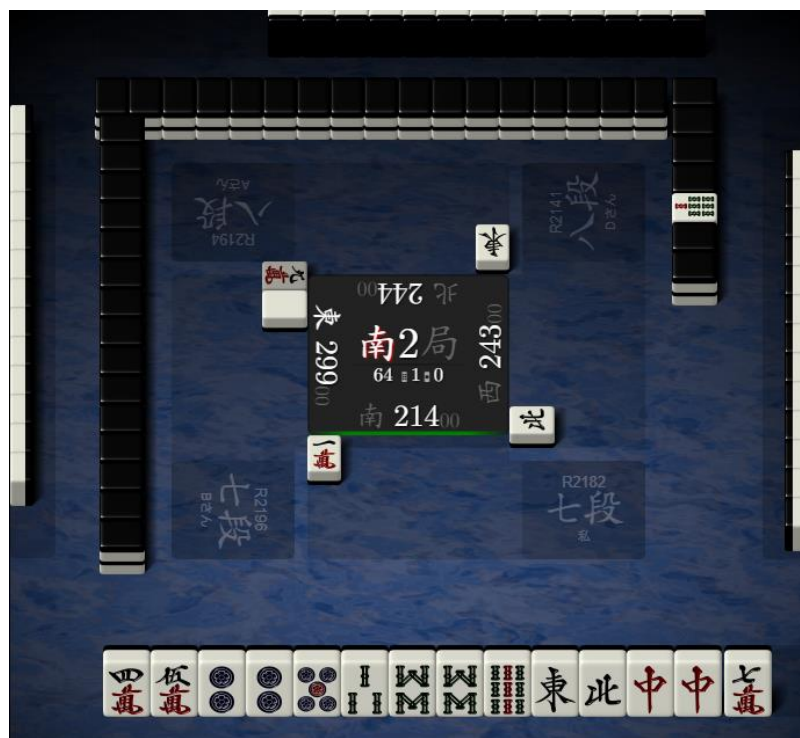


This is definitely not recommended. Firstly, the left player can be deduced to be 1shanten because he is the first player who discard hatsu dora against a chun pon + 8m and 3s are not even useful tiles to him. Hence, a riichi is expecting soon from him. If he riichi and other players decide to defend, it becomes difficult to pon nan. Depending on the situation then, there is a decent chance of discarding risky tiles against riichi in order to pon nan for tenpai. Secondly, making a melded 789p might make other players not wanting to discard nan to you. This may not be an issue if this is all-last because players during all-last are more aggressive if they are behind in points.

If a 4s chi is done here, it is fine. The desire to end last place's oya is definitely important here. A 4s chi still disguise your hand as tanyao and therefore doesn't stop nan discard. Also, discarding the pair of nan can be done against a riichi, since we should be expecting one soon.



A very weak hand at this stage. Your best bet is 3ankou yet have 3 kanchan to handle. Given such a close score distribution and your 3ankou is still far, we recommend a more conservative approach to this hand. Discard 9s here and move towards tanyao so that you can open your hand or damaten. This allows more flexibility and also not allowing right player to chi/pon your tiles that easily.



9s should be discarded here before ton. The aim here is to pon chun for dora dora, chiitoi or toitoi. Drawing 7s doesn't make the hand any better but drawing ton makes mangan a lot easier to achieve.



Same issue as previously mentioned. Although this time, there are no obvious sign of riichi that is going to happen, this chi basically increases your tenpai speed but decreases the win rate of this hand.



Chi 6m can be considered here to try to move towards tenpai as quickly as possible. It is already turn 9 and 1 4s is already out so remaining concealed can be difficult. The only player you can't ron is left player, which is okay because you can skip ron and snipe the rest who follow the same discard.